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| **Student’s name** | Jayden |
| **Design name/number** |  |
| **Tester’s name** | Luna |

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| **Useful** | Things I find good/useful:  It looks like it’ll have a lot of information available to the user.  Things I think could be improved (and how):  The hint text looks very long – this might give users too much information at once, maybe shorter hints could be better in some cases,  Things I think are missing: |
| **Usable** | Things I find good/useful:  The question pages seem very self-explanatory and easy to use  Things I think could be improved (and how):  The homepage is quite cluttered – it might be easier to find lessons if there was more empty space. Also, I’m confused as to the difference between current/available quests and current/pending classes.  Things I think are missing:  A progress bar when doing questions might be nice. |
| **Findable** | Things I find good/useful:  It’s very easy to find all the available lessons…  Things I think could be improved (and how):  Things I think are missing:  however, it would be nice to have a list of all the classes, both that the user has taken and that they have completed. |
| **Credible** | Things I find good/useful:  It looks like a good learning tool  Things I think could be improved (and how):  Things I think are missing: |
| **Desirable** | Things I find good/useful:  I like the points system – I think it’ll definitely cause the user to want to use the site more.  Things I think could be improved (and how):  As I said, the design is a bit cluttered in places. Also, without the hint showing up, the question page will look unbalanced.  Things I think are missing: |
| **Accessible** | Things I find good/useful:  I like how the hint system allows students to learn at their own pace.  Things I think could be improved (and how):  The large amount of text could be overwhelming or hard to parse, it might be good to cut it down.  Things I think are missing: |
| **Valuable** | Things I find good/useful:  Things I think could be improved (and how):  Things I think are missing: |
| **Nielsen’s 10 Usability Heuristics**  **or**  **Other notes** | Things I find good/useful:  Things I think could be improved (and how):  Things I think are missing: |

Norbert--

can tell which quiz is complete, in progress, not began

setup for question look good

point system will keep people hooked for a bit

ev – (Take with a grain of salt)

Feels extremely cluttered

The nav bar feels out of place in terms of style (circle in a very bricky design style)

could have leaderboard instead of info blurb

Layout just doesn't feel right

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for completed questions maybe instead of diagonals put them horizontally across the screen

layout feels weird again and is not consistent with the original layout

have the cards be a bit bigger so that you have more space to work with maybe more text

have an option for filling in parts of the answer for the price of points

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have the user select the correct answer

maybe do something with all that empty space out of style again

is it all automatic? does it need clicking to carry on?

why do wrong answers give points?

what happens to the answer box.

not intuitive